

VENDETTA

ASTRONOMI-CON TOURNAMENT SCENARIO

MISSION SPECIAL RULES

***Vendetta** – Each force has a burning hatred against the other. At the start of your movement phase all of your non-vehicle units must take a Leadership test. Each unit which fails this test, gains the **Rage** Universal Special Rule for the remainder of that player's turn.

If your opponent's units are in assault range, you must assault if you are able. All units gain the **Preferred Enemy** Universal Special Rule.

***Advanced Reserves** – Begin rolling for reserves on turn 1. Reserves will arrive on a 5+ on the first turn and as normal for subsequent turns.

